

# How to Write a Great Thesis?

Best (and worst) practices from choosing a topic to handing in

Dr. Roman Haas

With material from Dr. Elmar Juergens

In close cooperation with the Academic Advisors at TUM Computer Science

2011 – 2017



2017 – now



Research collaboration  
with Prof. Pretschner

# Agenda

1. Why?
2. What's important?
3. Choosing a topic
4. Doing the work
5. Presentation



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- Slides
- Video
- Detailed Essays
- FAQ

## THESIS GUIDE

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# Agenda

1. Why?
2. What's important?
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# Refactoring Suggestions for Long Methods



```
public void writeComment(final DatenDownload datenDownload) {
    if (datenDownload.film == null) {
        // kann bei EinmalDownloads nach einem Neuladen der Filmliste/Programmneustart der Fall sein
        return;
    }
    final Path filePath = Paths.get(datenDownload.arr[DatenDownload.DOWNLOAD_ZIEL_PFAD_DATEINAME]);
    if (Files.exists(filePath)) {
        final String strFilePath = filePath.toString();
        String strComment = datenDownload.film.arr[DatenFilm.FILM_BESCHREIBUNG];
        if (strComment != null) {
            //no need to write spotlight data when there is no description...
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                            "das Entwicklerteam.</html>",
                            null,
                            null,
                            ex,
                            Level.SEVERE,
                            null);
                    JXErrorPane.showDialog(daten.getMediathekGui(), info);
                });
            }
            Log.errorLog(915263987, "Fehler beim Spotlight schreiben" + filePath.toString());
            //AppleScript may not be available if user does not use the official MacApp.
            //We need to log that as well if there are error reports.
            try {
                if (!System.getProperty("OSX_OFFICIAL_APP").equalsIgnoreCase("true")) {
                    logUnofficialMacAppUse();
                }
            } catch (NullPointerException ignored) {
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        }
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            } catch (NullPointerException ignored) {
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            }
        }
    }
}
```



*Revealing Missing Bug-Fixes in Code Clones in Large-Scale Code Bases*  
Martin Pöhlmann, 2013,  
Intl. Workshop on Software Quality and Maintainability  
Genova, Italien



*Deriving Extract Method Refactoring Suggestions for Long Methods*   
Roman Haas, 2016,  
Software Quality Days  
Wien, Österreich



*Ticket Coverage: Putting Test Coverage into Context*  
Jakob Rott, 2017,  
Workshop on Emerging Trends in Software Metrics  
Buenos Aires, Argentinien



*Should We Evaluate LLM Based Security Analysis Approaches on Open Source Systems?*  
Jonas Engesser 2025,  
International Conference on Automated SE  
Seoul, South Korea

# Agenda

1. Why?
2. What's most important?
3. Choosing a topic
4. Doing the work
5. Presentation



FAKULTÄT FÜR INFORMATIK  
DER TECHNISCHEN UNIVERSITÄT MÜNCHEN

Bachelor's Thesis in Business

Automatic Categorization  
Open-Source S

jonathan be

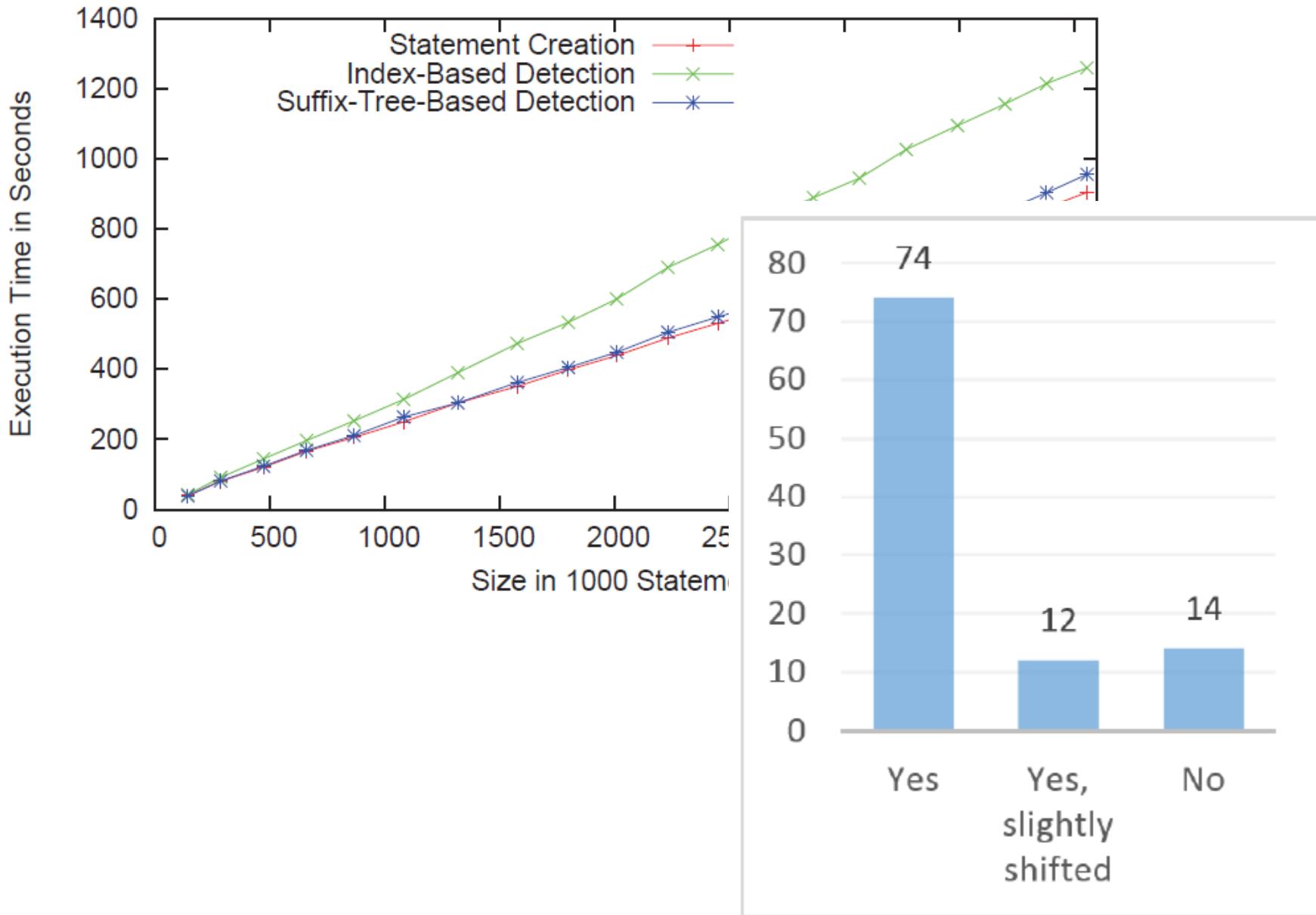


FAKULTÄT FÜR INFORMATIK  
DER TECHNISCHEN UNIVERSITÄT MÜNCHEN

Bachelor's Thesis in Computer Science

Discovery of missed reuse opportunities

Tobias Volke



# Roles

Author



Supervisor



Examiner



# Roles

## Author

- Creates solution
- Implements code
- Writes text
- Presents work

## Supervisor

- Invents topic
- Feedback for work
- Evaluation

?

## Examiner

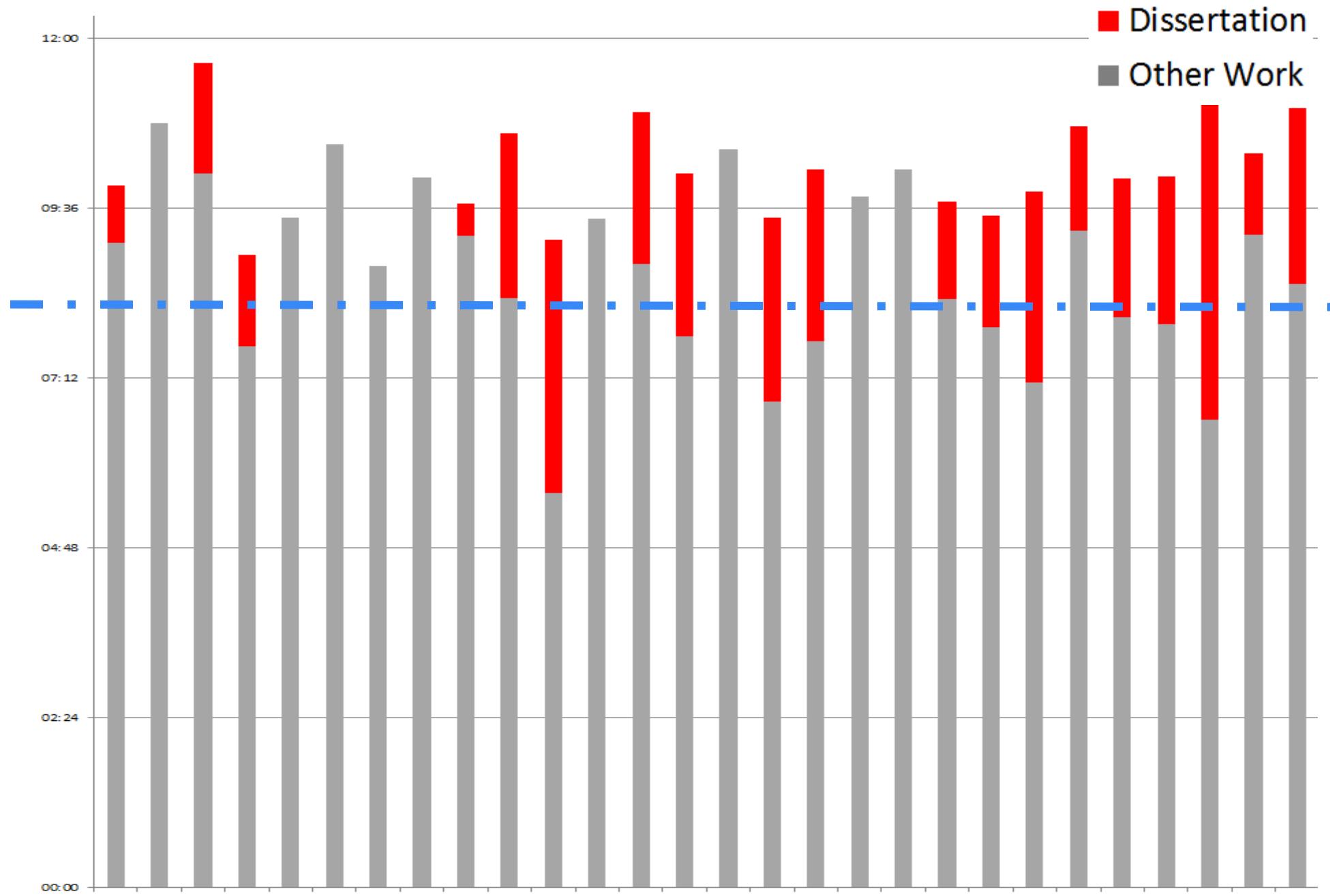
- Feedback topic
- Formal Evaluation

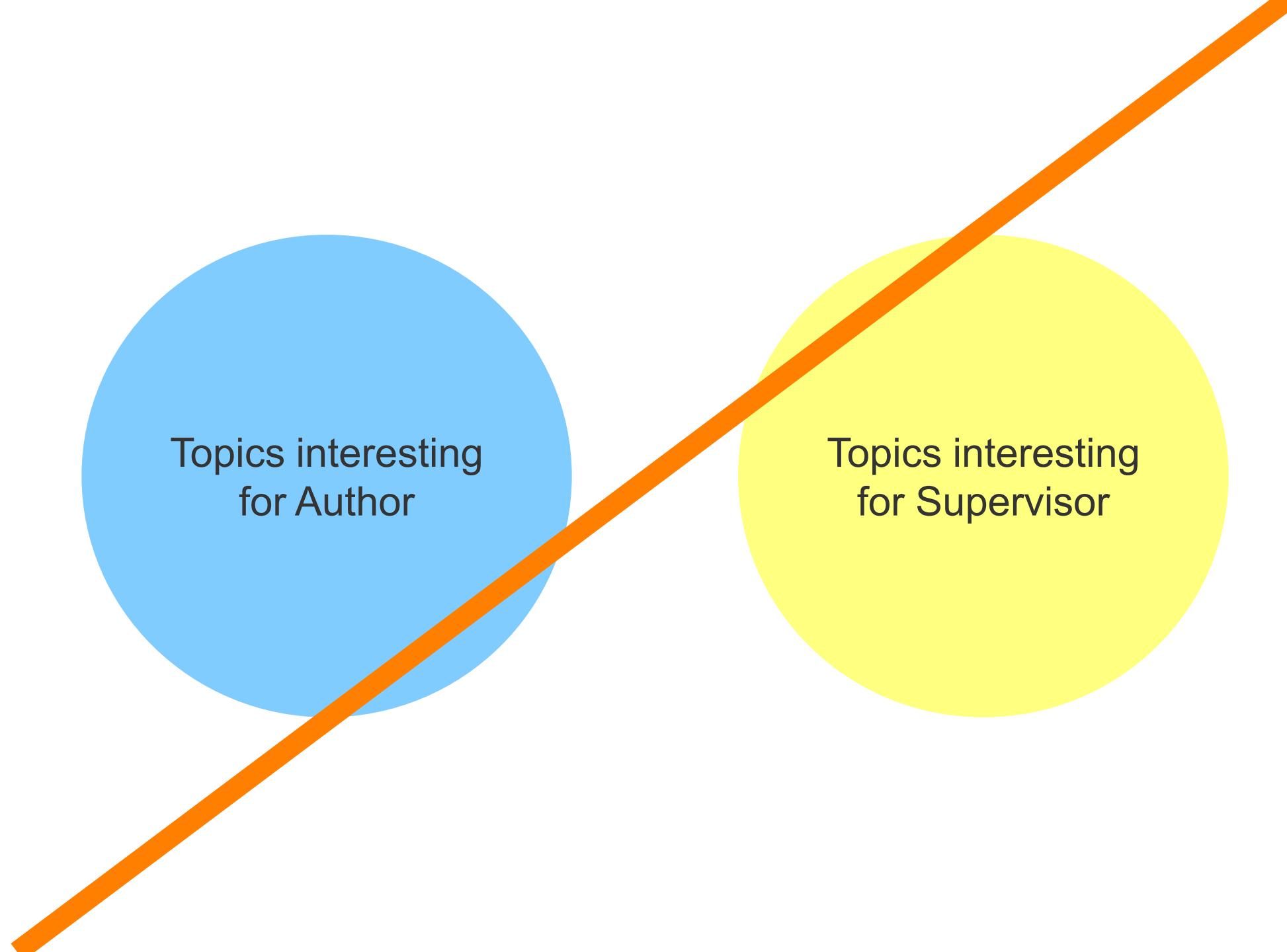
?

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# Sources

- Courses of studies
- Chair webpages
- (Old) topic descriptions

Ask potential supervisors! They are looking forward to your initial application!

# Thesis Application is an Application!

You should address two important points:

- Motivation: why are **you** interested?
- Strengths: why should **you** work on the topic?

Often helpful:

- Transcript of Records
- CV

# What if I don't have a Topic in Mind?

- Ask potential supervisors for ideas
- As a supervisor, I do **not** expect
  - Students to come up with thesis topics
  - Students to apply only for documented topics

**From:** Roman Haas  
**To:** Elmar Juergens  
**Date:** 10.12.2013

Hallo Herr Juergens,

ich studiere Informatik an der TUM im fünften Semester und möchte im kommenden Sommersemester meine Bachelorarbeit schreiben. Ich interessiere mich für Software Engineering-Themen wie z. B. Tests, Analyse, Softwarequalität und habe im Rahmen meiner Werkstudententätigkeit auch erste Erfahrungen in diesen Bereichen gesammelt. Beispielsweise beschäftige ich mich damit, Tests einer Komponente in einem Flugsimulator zu automatisieren. Außerdem habe ich im Sommer bei der Ferienakademie an einem Kurs zum Thema "Programmanalyse" teilgenommen, der mir viel Spaß gemacht hat.

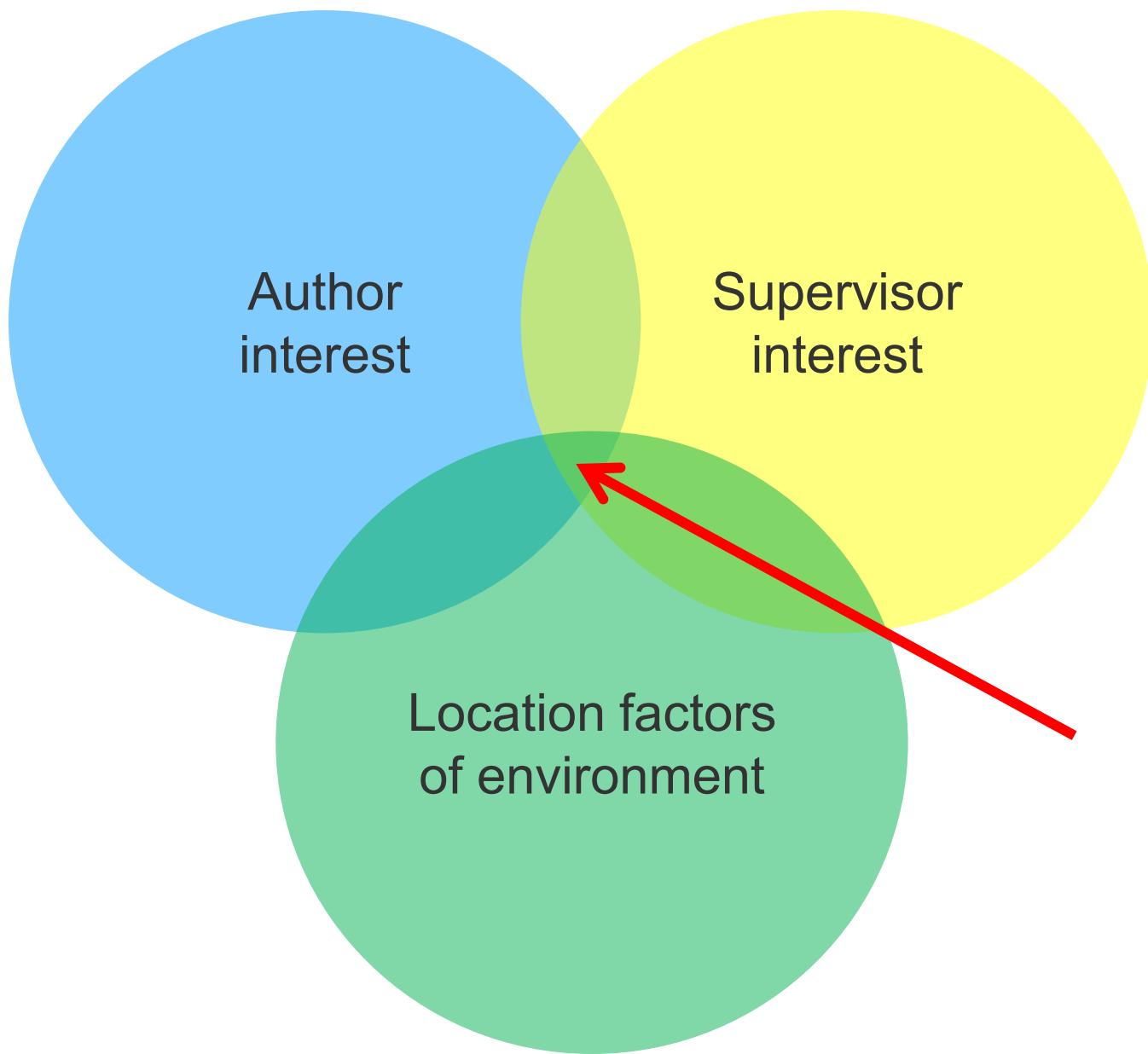
Haben Sie noch Themen für eine Bachelorarbeit aus den Bereichen Software Engineering/ Testing/ Analyse?

Falls ja, könnten wir uns mal auf einen Kaffee treffen, um uns darüber genauer zu unterhalten?

Danke für Ihre Antwort!

Viele Grüße

Roman Haas



# TUM

- Contact to research (PhD?)
- Easier to find supervisor
- Scientific publication more probable
- More visionary topics
- Experience in Supervision

⇒ **Insight into scientific work**

# Industry

- Contact to company (Job?)
- Easier to find topic relevant in practice
- You might get paid
- Publication more difficult (Exception: Case study)
- Synchronization of supervisors requires more effort

⇒ **Insight into Company**

## Special Case

Spin-Offs/Research institutes: sometimes best of both worlds

# CQSE



**Services**  
Audits  
Quality Control

**Research**  
Software Quality  
e.g., Coding, Testing



# When does a topic suck?

If you cannot tell, whether a solution for it is good, or not.

Most important factors:

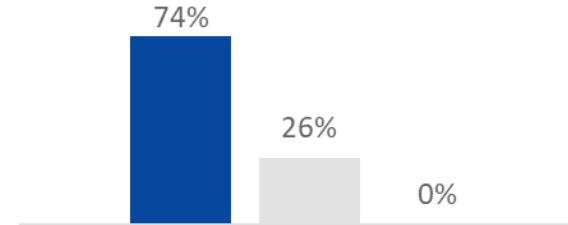
- Is there a clear problem statement?
- Is there a way to evaluate alternative solutions?

Why important?

- Helps you choose between alternatives
- Helps you convince your supervisor
- Helps your advisor to convince his professor (your examiner)

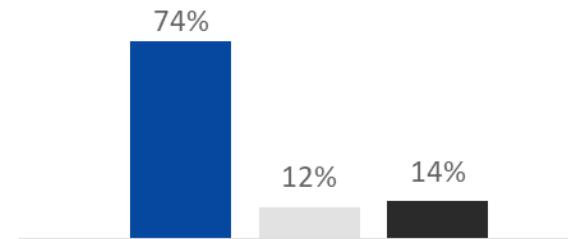
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```



Which candidate would you use more likely for an extract method refactoring?

■ TOP 1 ■ TOP 2/3 ■ Random



Would you use the selected candidate for an extract method refactoring?

■ Yes ■ Yes, with slight modification ■ No

# Topic-Antipatterns

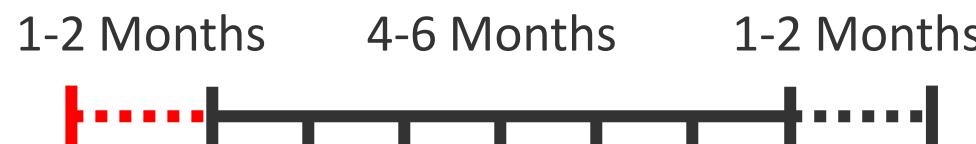
- Search my Literature
- Implementation only
- Choose my Tool

- Lack of objective evaluation criteria
- Hard to guide your own work
- Publication difficult

# Schedule

- Internal Thesis



- External Thesis



- Spin-Offs/Research Institutes



# Formal Registration



Technische Universität München  
Institut für Informatik  
Software and Systems Engineering  
Prof. Dr. Manfred Broy

## Masterarbeit in Informatik

### Incremental Identification of Architectural Components from Code

The conformance of the actual implemented architecture (dependencies between source code artifacts) with the intended architecture is an important index for software quality. Since code analyses are not always able to identify any architectural components in the source code (architectural conformance analysis), these analyses require a model of the intended architecture which must be specified in advance. This is often not possible in practice. The code base has already grown over years and the architecture has silently evolved. Hence, the explicit knowledge about the intended architecture is lost. One approach to identify the intended architecture is to analyze the package structure in the code base but also this is not always helpful, either because it is too flat or the package structuring concept does not reflect the desired logical architecture.

The thesis needs to identify and evaluate methods for recovering architectural components in an incremental way. In most cases the architectural knowledge is not lost entirely, but some central key concepts which manifest in class hierarchies and package structures are still present. The thesis needs to automatically identify strongly related types based on the dependency graph. These types might form an architectural component. The so identified component is then removed from the dependency graph and the algorithm uses a new starting type from the remaining unmatched types and applies the algorithm again. In the end, a completed model of the intended architecture should be recovered.

The thesis comprises the following steps:

- Identify useful graph clustering algorithms from related work
- Apply the selected algorithms to example code bases with selected starting nodes (types). Ownmodified algorithms could be used as well.
- Implement a step of a single step for identifying a single component
- Evaluate the results after having applied the algorithm until all components are fully specified



## Masterarbeit



PORTAL

THESES

Portal > Theses

Theses

Theses

Here you can find an overview of the projects (Studienarbeiten) / theses you are completing / have completed at the School of Engineering and Design.

No Works Found.

**Contact persons**

For technical problems, please contact support-  
[koinon.asa@xcit.tum.de](mailto:koinon.asa@xcit.tum.de)

**Electrical and Computer Engineering**  
[bachelor@ei.tum.de](mailto:bachelor@ei.tum.de)  
[master@ei.tum.de](mailto:master@ei.tum.de)  
Phone: +49 89 289 22242

**Informatics**  
Contacts for the individual degree programs at  
[www.cit.tum.de/en/cit/studies/students/advise](http://www.cit.tum.de/en/cit/studies/students/advise)

**Mathematics**  
[info@ma.tum.de](mailto:info@ma.tum.de)  
Tel: +49 89 289 17577

# Formal Registration



Masterarbeit



Koinon



# Formal Registration



You can start the  
thesis on every  
day of a month

My Advice: Register immediately.

# When to Register?

- My advice: **Register immediately!**
- Still, there is no risk: you can withdraw without any consequences within the first third of your writing time.



- Extension
  - Because of Sick Leave: No problem
  - Because of other reasons: Potentially complex. Try to address using scoping

# Questions?



- Choosing a topic?
- Topic quality criteria?
- Internal vs. external thesis?
- Registration?

# Agenda

1. Why?
2. What's important?
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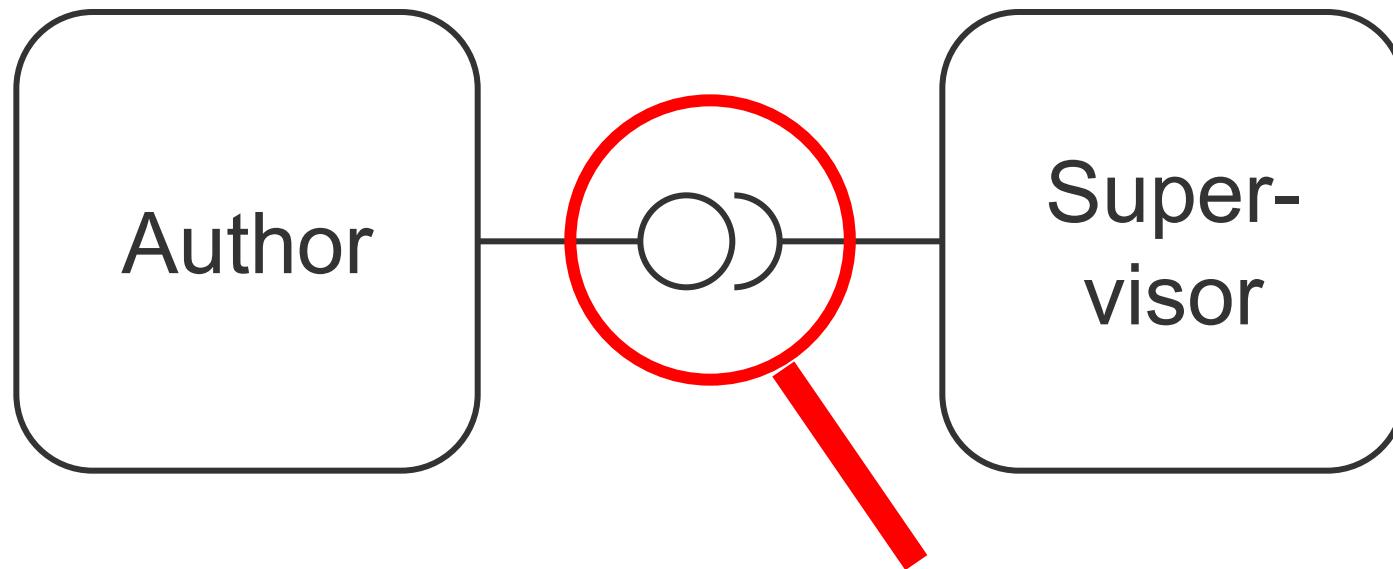
# What characterizes scientific work?

German: Wissenschaftliches Arbeiten: schafft Wissen.

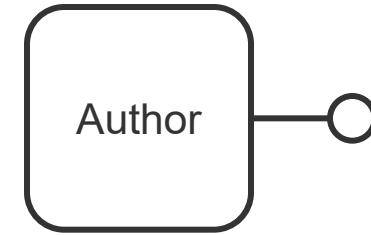
⇒ Scientific work creates knowledge

- Separate opinion / hypothesis from empirical results
- Separate your results from previous work

Goal: Enable reader to trace (or in some cases reproduce) your results.



# Author Responsibilities



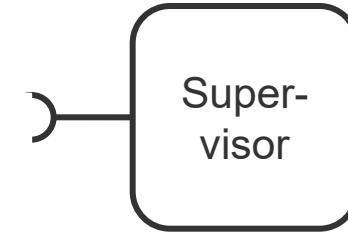
- Time management
- Request feedback
- Communicate problems
- Make decisions

To make supervisor happy, report in each meeting

- Status last meeting
- What happened since then
- What you plan to do next, which problems you see

# Supervisor Responsibilities

- Topic definition and -clarification
- Scoping
- Giving Feedback



## Not Responsibility

- Micro-Management & Time management
- Take away decisions
- Proof-read complete work

## How often to meet?



- Regular meeting
- Meeting on demand
- Feedback for outline

# Parts

1. Introduction
2. Fundamentals
3. Related Work
4. Solution Approach
5. Evaluation
6. Future Work
7. Conclusion

# Parts

1. Introduction
2. Fundamentals
3. Related Work
4. Solution Approach
5. Evaluation
6. Future Work
7. Conclusion



> 2/3 of thesis

OCTOBER 13, 2014 | ELMARJUERGENS | EXECUTION | EDIT

## Thesis Architecture

The outline is the architecture of your thesis. It decomposes your document into components (called chapters) with dependencies between them (called references). As for software, the architecture plays a crucial role for the success of your project.

Since text is hard to refactor (much harder than source code), it is tedious manual work to fix an outline that does not work properly later. Minimize this risk by 1) using a standard architecture and 2) early validation of a prototype (through supervisor feedback).

### Standard Architecture

A suitable *software* architecture allows the most important operations to be performed with high performance, even if this increases the cost of other operations. A search engine architecture, for example, is optimized for performance of search queries. Other text operations, say spell checking, are slow or not supported at all.

A suitable *thesis* outline allows a readers to answer the most frequent questions with high performance (i.e. without having to read the whole document). Which problem does the thesis solve? Did the approach work? What are its results and limitations? Which section should I read for details? Less important questions, say in which order the ideas occurred to the author, may not be answerable at all.

<https://thesisguide.org/2014/10/13/thesis-architecture/>

# Tools

- LaTeX
- Version Control System (including a backed up server)
- JabRef / Zotero / Mendeley / Citavi

- Template ([example](#))
- Formal requirements ([DE](#), [EN](#))

# Work Routine



## Questions?

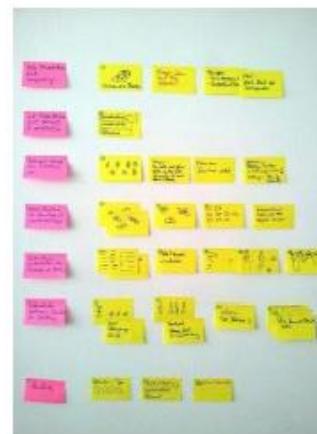


- Interface Author / Supervisor?
- Supervision?
- Tools?
- Where and how to write?

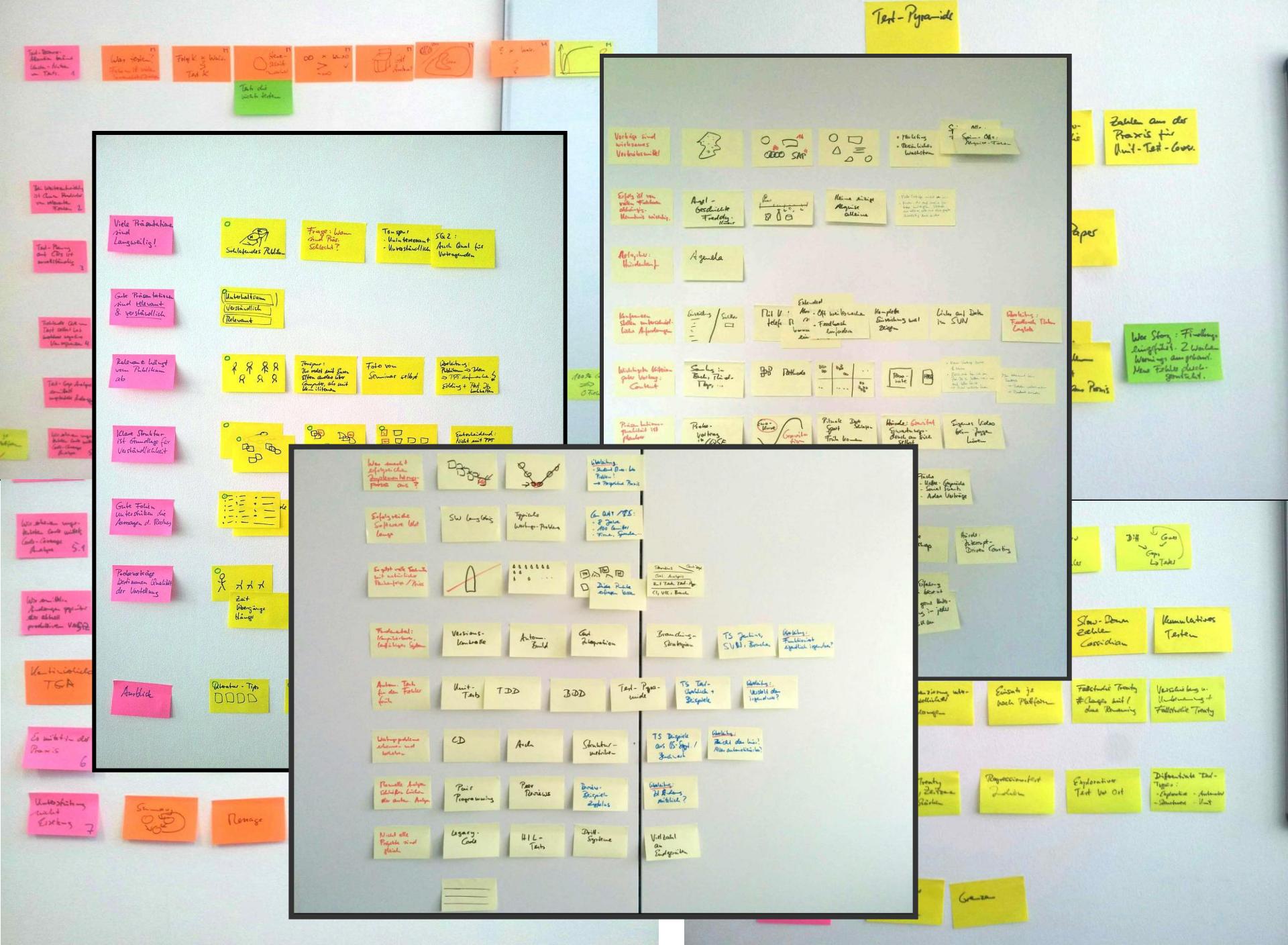
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1. Why?
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MARCH 4, 2015 | ELMARJUERGENS | PRESENTATION | EDIT

## How to Draft Your Presentation

When I listen to a thesis presentation, I need to get the big picture before I care about the details. Until I have understood the problem statement, for example, I do not care how an algorithm works or how its average-case amortized runtime complexity beats existing solutions. Not even if it is presented with a nifty visualization.

In other words, if the big picture of a presentation—its structure—is messed up, no amount of clever visuals can save it. The first priority is thus to get the presentation structure right.

What do I mean by *presentation structure*? The presentation's composition of its constituent parts. How much time you spend on which part. Which one you focus on. Which thesis content you shorten, or leave out entirely. Whether you include an example,

presentation. Which running example. And so on.

Creating the structure is about making choices. Much like software architecture decisions, these choices are difficult to change later on. The goal of creating the presentation structure is thus to deliberately make and evaluate these choices early on, when they are still cheap to change.

When I prepared my first presentations, I always started by creating slides right away. This is a fundamentally bad idea, as it distracts from the structure.

As soon as I write my first letter on a slide, it has a font, a size, a color and a position. If I draw objects to form an info graphic, they have relative positions, alignment, proximity, contrast. All these properties force me to make choices. Or accept default settings, which are often ugly. Since ugly slides are irritating, they demand fixing. This ties up my time with tweaking. However, none of the visual properties of slides matter for presentation structure.

The key to focus on structure is to avoid details altogether. Use a medium that *does not allow details*. Thus shy slide-ware (Powerpoint and such) when drafting presentation structure.

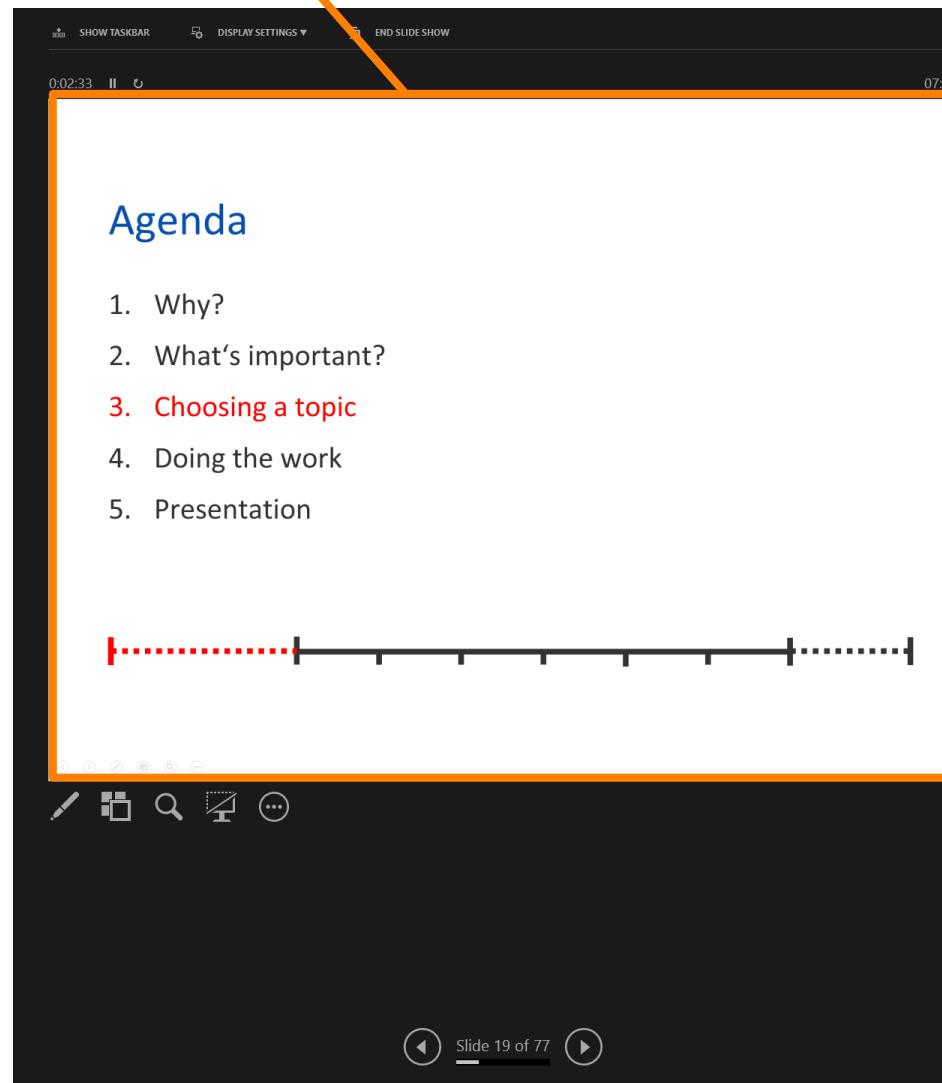
My favourite drafting medium are whiteboard marker, post-its and a wall [1]. Since I am pretty clumsy with the whiteboard marker, and since the post-its are small, I simply cannot do details.

I use the process described by Nancy Duarte in her book *Resonate*. To make it tangible, I use examples from a presentation I did on presentation design [2].

**Brainstorm**



Audience sees this



Agenda

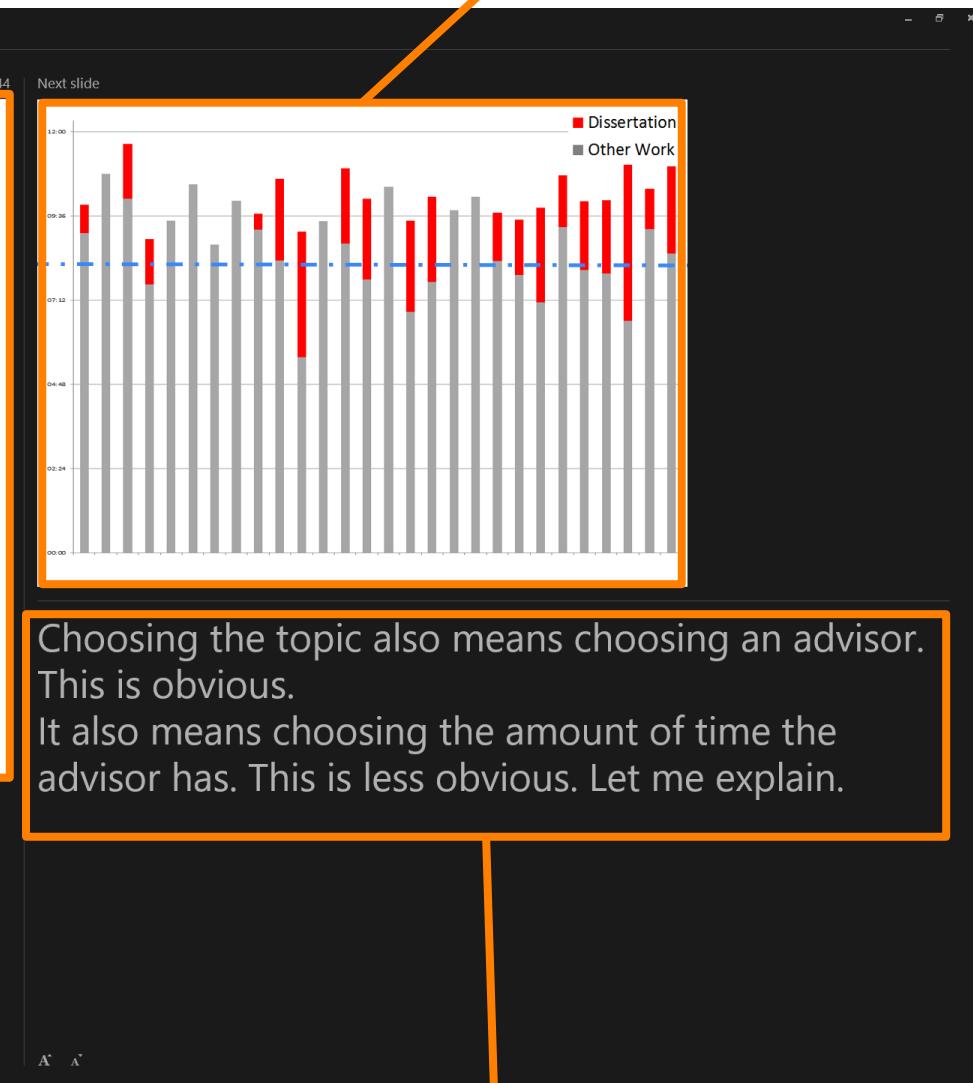
1. Why?
2. What's important?
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02:33 07:44

SHOW TASKBAR DISPLAY SETTINGS END SLIDE SHOW

Slide 19 of 77

Next slide



Next slide

12:00  
09:36  
07:12  
04:48  
02:24  
00:00

Dissertation  
Other Work

Choosing the topic also means choosing an advisor. This is obvious. It also means choosing the amount of time the advisor has. This is less obvious. Let me explain.

A A'

My notes





# How to Rehearse Your Thesis Presentation

A new set of presentation slides is like a program that has probably contains bugs. It reduces the pain for all stakeholders, if you test it to discover (and fix) its bugs before execution.

My test process for presentations has three steps. The first one is a self-test of a program. The second one is in front of a test audience, done by representative users. The third one is with your thesis committee.

## Step One: Alone

The first rehearsal step is to give the presentation to an imaginary audience.

## Step Two: Test Audience

The second rehearsal step is to give the presentation to a test audience.

Two to four persons make the perfect test audience size. A single person can miss too many problems or be too subjective. More than four add little value but complicate the rehearsal, since everybody wants their say. Personally, I prefer three test audience members.

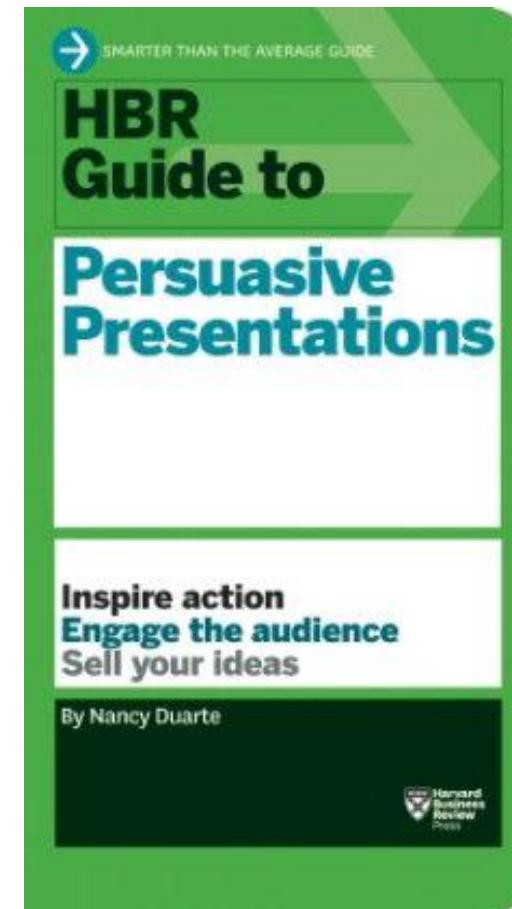
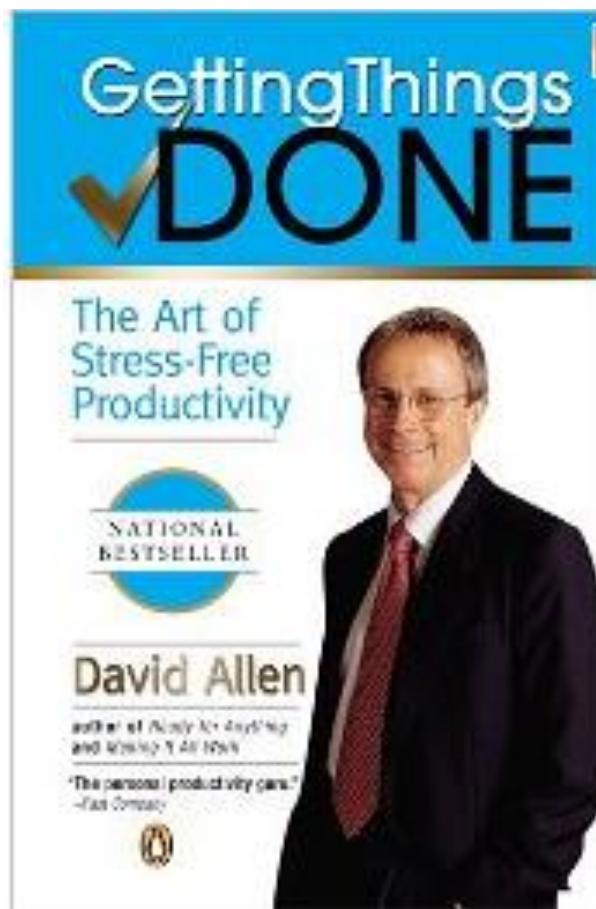
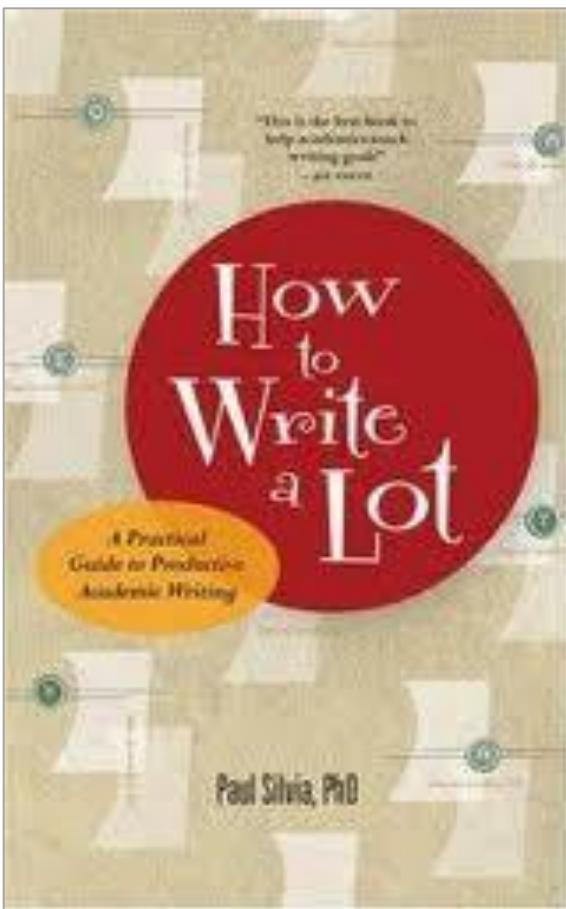
The test audience comments are the more helpful, the more similar the test audience is to the audience of the final presentation. Computer science students are thus preferable over parents over grandparents. However, take what you can get. A rehearsal in front of your grandparents is still far better than no rehearsal in front of an audience.

I use this process for test presentations with an audience:

- Hand out pen and paper, including a printout of the slides. It is easiest to note down visual slide problems on the slides themselves. It also allows you to collect the notes afterwards.
- Plan at least three times the amount of time of the presentation for the entire meeting (e.g. 60min rehearsal meeting to test a 20min presentation).

## After handing in

- Celebrate!
- Make presentation appointment early
- Communicate your time constraints early to advisor



JUNE 10, 2016 | HAAS93 | FAQ, GENERAL | EDIT

## Avoiding Typical Pitfalls (not only) at TUM

This post is from Roman Haas (he was advised by Elmar in his Bachelor's Thesis).

It focuses on more or less typical problems that appeared to him and his friends during our theses and how to avoid them. They are described by anti-patterns, i.e. there is always a description of a problem and a possible solution for it. The problems are sorted by the moment when you should pay attention to them: the first ones may appear at the beginning of your work, the latter ones appear during your work or at the end.

### Rating Criteria Surprise

**Problem:** You are not happy with the final grade of your thesis because you spent too much time on things that are not (so) relevant for the grade.

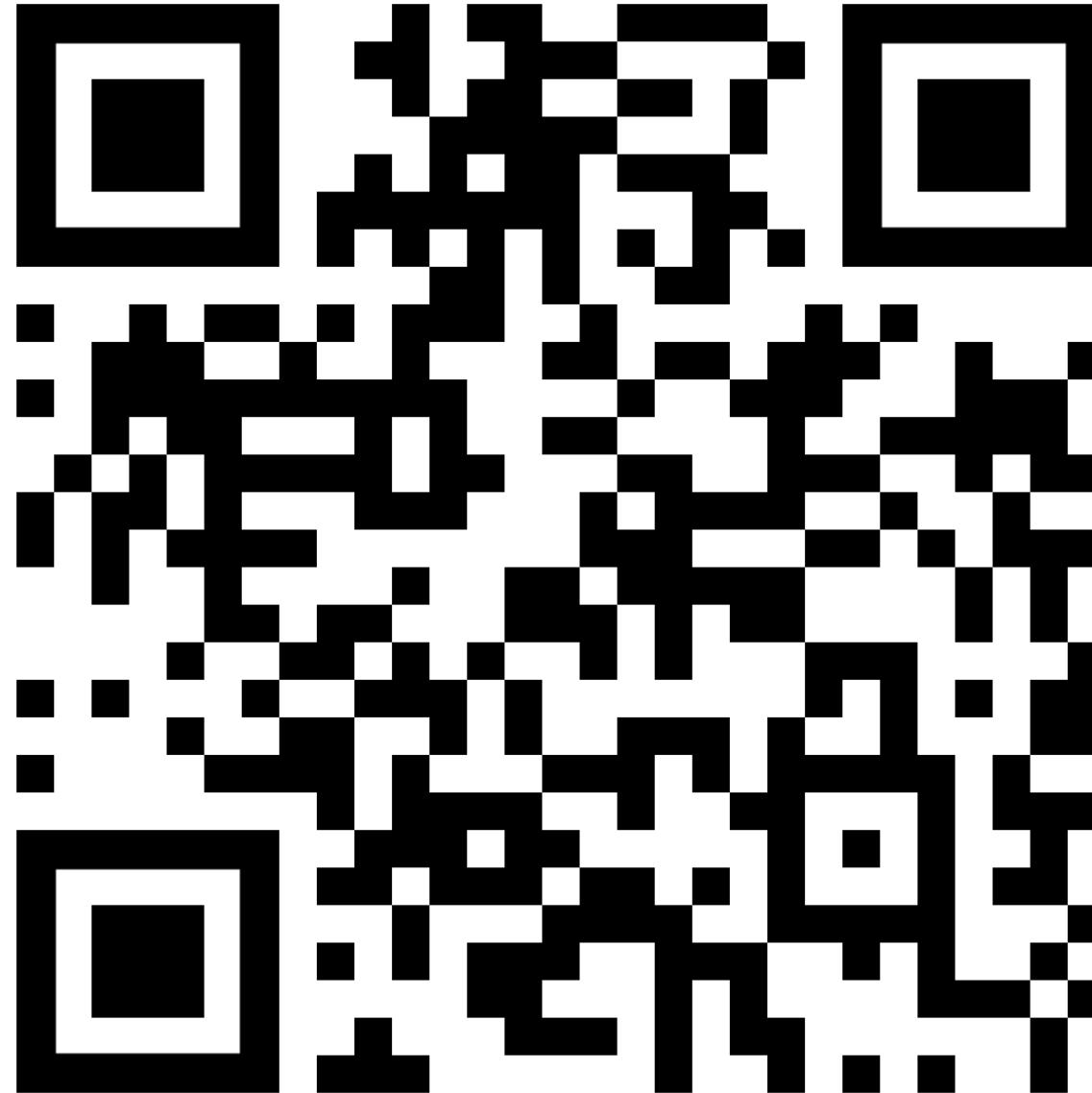
**Solution:** Ask your supervisor at the beginning of the work which criteria will be used to rate the thesis. Does the code that you wrote for the thesis influence the grade? What about the presentation at the end?

### Wasting Time on Thesis Template

**Problem:** At the end of your writing time you realize that there are formal errors like formatting issues and content of the cover page in your thesis.

**Solution:** Look for a thesis template at the very beginning of your work, e.g. ask your friends which template they used. Do also check at the beginning whether all formal

<https://thesisguide.org/2016/06/10/avoiding-typical-pitfalls-not-only-at-tum/>



<https://cqse.eu/feedback-tum-talk>

TUM provides the platform.

It is your responsibility, to create your environment to write a successful thesis.

Thanks!

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More information available at <https://thesisguide.org>